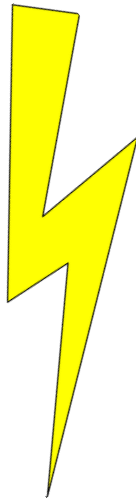


LIGHTNING AND BIFROST



Help Thor and Loki get to Asgard. A Norse version of “Snakes and Ladders”.

To play—print out the game on the next page or design your own template.

Each player has a counter (button or coin) and places it on the start square.

Each player rolls the dice and the highest number goes first.

When it is their turn, each player rolls the dice and travels forward the number of squares shown on that dice ie 3. If you land in a square that has a bifrost rainbow ladder going up, you can climb the bifrost rainbow and advance to the square at the top of the ladder. The player must then travel on from that square.

If a player lands in a square that has a lightning bolt, that player must slide down the lightning bolt to the square containing the lightning bolt tip. The player must then travel on from that square.

First player to land on the finish square wins.

If you do not have a dice, search the internet for “dice template” and make your own.



finish

31	32	33	24	35
30	29	28	27	26
21	22	23	24	25
20	19	18	17	16
11	12	13	14	15
10	9	8	6	7
1	2	3	4	5

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8

6

7

1

2

3

4

5

start

