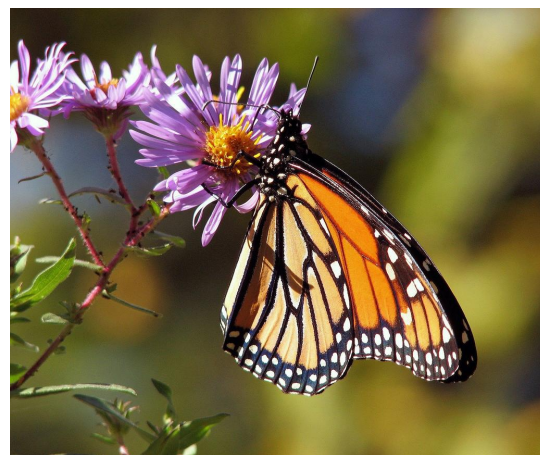
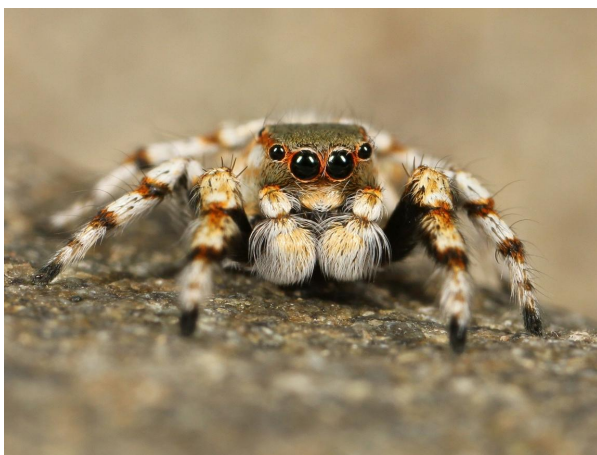


Move like an insect game

On the next page is a dice with 6 different insects plus movements. Print and cut the dice out or make up your own. You can think of 6 different insects and matching movements. Put the dice together and give it a roll. Whatever side it lands on you must move like the insect. For example if it lands on spider run quickly around. If it lands on grasshopper see how high you can jump.

If you want to make your own dice, try drawing it out on paper with a ruler. Make sure each square is the same size. For example 5cmx5cm. To make the dice cut it out. The flaps on the sides of the squares need to be folded and glued or sticky taped to make the dice stick together.



Jump like a grasshopper



Run like a spider



Fly like a butterfly



March like an ant



Crawl like a caterpillar



Scurry like a cockroach

