



Wyndham City Council



Play Space Strategy 2030
Appendices

DEFINITIONS

- Play Space** In this report, the term Play Space has been applied to any purpose-built setting for children’s play. Play spaces frequently include play equipment and their accompanying areas of impact absorbing surfacing, but they may also include (or solely consist of) other play elements such as trees, boulders and logs, sand, planting, earth-forming, sculpture, musical items or other natural or man-made elements provided specifically for the purpose of play. The play space can also include open areas of lawn, a small forest, hard or soft surfaces for ball games, ping pong tables, mounds or walls, basketball hoops, etc. - if these are provided in the context of a park or children’s play setting.
- Play Elements** Play elements include man-made items such as play equipment, as well as natural items such as boulders and logs, sand, planting, earth forming, sculptures, grassy hills, etc., which may be living or have other purposes and sources, but have been brought into a play space to support and enhance children’s play. In this context they become play elements.
- Play Equipment** In this report, the term play equipment has been used to mean purpose-designed structures intended to support children’s physical, creative, imaginative or social/dramatic play. In this context, this category does not include fitness equipment or sports facilities which may be found in conjunction with play elements.
- Loose Materials** These are literally things that can be a manipulated or moved by the participant. These may include sand in boxes or trays and pebble areas, mulch or leaves and dirt in digging patches as well as water, and in more urban play spaces infrastructure that can be brought in and moved around.
- ‘Dress Circle’ Parks** These are parks which have residences closely surrounding them without having transitional space such as a road way between the space and the houses.

Nature Play

For the purpose of this document Nature Play is play that occurs in the natural environment.

Nature Play Space

A Nature Play Space is a purpose built space designed for play and social interaction where the overarching theme is nature and the area includes a number of play elements that can be found in nature or are living.

A Nature Play Space:

- Is a purpose-built outdoor space that includes natural materials including some that are able to be manipulated, moved around and that may change with the weather and over the seasons, etc.;
- Should stimulate as many senses as possible, and encourage children to explore;
- Includes natural elements such as durable timber, logs, rocks/stone, grass, water, trees and other plant materials, unsealed areas that may include dirt, sand, leaf litter and grass, as well as terrain, paths and other components;
- Offers inherently open-ended play and therefore is adaptable for children's purposes;
- Deliberately provides some loose natural materials with which children can engage (these may be sand in some cases; pebbles, dirt, flowers, gum nuts, etc., twigs and small branches, water). Plants need to be selected to support or provide these;
- Should encourage parents and carers to support children to feel comfortable in the natural environmental, develop their skills, self-reliance, and adaptability and take on challenges;
- May require less intensive management (and commensurately reduces the expectations of the community for the more intense management found in other types of play spaces); and
- Is managed with the expectation that children will interact with some loose materials, which may be messy, this mean children may get damp or dirty, allow children to construct things, collect or gather or compile found objects, and that these may be spread about the space, and that this is acceptable behaviour.

Contact with Nature

Contact with nature means access to living things in a relatively natural environment, for example a diversity of plant material, or multiple storeys of vegetation and more than just lawn and specimen trees



Table 2. Facilities by park hierarchy

FACILITIES	1. Seating + tables / social space	2. Drinking water	3. Lighting	4. Fences	5. Built shelter / shade	6. Toilet	7. Fitness Equipment	8. BBQ	9. Bins	10. Public art	11. Address signs	12. Interpretative signage	13. Synthetic softfall	14. Synthetic pads under swings	15. Skateable surface	16. Hard court	17. Lick to kick / goals	18. Nature play elements	19. Treed area	20. Hand operated water play	21. Automated water play	
Hierarchy																						
Local	Y	Y	N	O	N	N	C	N	O	N	Y	O	O	Y	N	N	N	Y	Y	Y	N	
District	Y	Y	C	O	Y	C	OC	O*	Y	O	Y	O	O	Y	O	Y	Y	Y	Y	Y	N	
Regional	Y	Y	C	O	Y	Y	OC	Y	Y	O	Y	O	O	Y	O	Y	Y	Y	Y	Y	C	

* By negotiation

Table 3. Vegetation and nature by park hierarchy

VEGETATION & NATURE	1. Canopy trees	2. Boundary tree planting	3. Planting beds	4. Irrigated lawn	5. Flowering plants	6. Other specimen trees and soft landscaping	7. Loose material
Hierarchy							
Local	Y	Y	Y	N	Y	Y	Y
District	Y	Y	Y	Y	Y	Y	Y
Regional	Y	Y	Y	Y	Y	Y	Y



DESIGN CONSIDERATIONS

High-level Planning for Play

In the planning of open spaces that will include a play space, consider:

- A minimum range of physical, social and environmental opportunities are required in each space;
- Parks of the same classification in the same planning district should not be designed the same;
- A diversity of different types of spaces should be available across each planning district – in terms of facilities and landscape settings; and
- Where there are multiple play spaces in the same planning district, they should have different landscape settings: i.e. open grass areas, bushland/forest, cultivated garden, hard surfaces/plaza, or treed parkland, etc.

Types of Play

All parks for play (classified in the WOSS as “Passive” parks) should have play elements that provide: social, physical and environmental play elements. The priority will be elements that provide the greatest play value for children and all three types of elements in the one space;

- Social elements include: a path and more than one place to sit with a table, and positioned to enable interaction, as well as play elements that engage multiple children and encourage social interaction (between children and between children and adults);
- Environmental elements including canopy trees, gardens, nature play and other vegetation types, loose and natural elements, that encourage play and interaction by children; and
- Physical play elements that may include swinging, rotating, climbing, trail activities and running tumbling or ball games, etc.

Public play spaces may include the following types of play:

- Creative/cognitive and sensory play experiences that can be encouraged through access to sand and water, nature, cause-and-effect/mechanical equipment, table games, interactive panels, music, and communication through speaker tubes for example;

- Social spaces and elements that require co-operation and sharing;
- Physical activity that may be provided via path activities, climbing, games, etc.;
- Imaginative play, that can be provided through specific types of play equipment and props, for example boats and cars, steering wheels, shop counters, and cubbies;
- Swinging, rotating, and rocking opportunities (for vestibular development); and
- Loose materials and elements that children can manipulate are essential in play spaces.

Risk and Challenge

Play spaces should be designed so as to:

- Offer children the chance to acquire skills at their own pace;
- Allow children to opt in or out of a challenge by choice;
- Provide support in learning new skills - to climb for example to develop self-confidence and autonomy, balance, co-ordination and strength, decision-making and persistence;
- Enable children to get down unaided, once they have climbed an item of some height;
- Test children's skills and judgment; and
- Encourage children to interact with natural elements. This may require designing and marketing the elements to invite children to play in spaces they and parents may not be familiar with, and making nature play elements are identifiable and deliberately noticeable.

Paths

Paths are important elements of play spaces at all hierarchies. Consider designing paths to:

- Provide for a wide range of wheeled activities for very young children;
- Facilitate ball and other games, and provide a blackboard for drawing and for games like hopscotch;
- Include sensory elements that contribute to play value – i.e. with patterns, textures, colour, etc.;
- Have culturally appropriate design elements added that provide opportunities for residents to get involved, and contribute to park design;
- Create a use for very steep areas of open space that add interest and play value for everyone;
- Reduce conflicts between different groups (such as people running and toddlers on wheeled devices) by differentiating pavements;
- Encourage a sense of discovery and surprise as you are led through a space;
- Provide the central spine from which play elements connect, that makes the space accessible to all and integral to the play space design; and
- Include people who need mobility devices for access, or who have a vision impairment.

Paths can be used in small spaces as long as they:

- Are designed as a play element;
- Are embellished to indicate playfulness or cues to play, such as with different textures and gradients;
- Don't unnecessarily alienate parts of the park that is left without activity, or can't be adequately maintained; and
- Have a surface that can be used by everyone, i.e. not with large loose particles, or that is slippery, or boggy.

Designing for Inclusion

In line with the principles of universal design, consideration should be given to including elements children with different abilities can use. These include the following:

- A central social space, where everyone can be included in play without specialised equipment provision. A central accessible social space can enable everyone to be seen and interact with playmates, siblings, family members or carers, and allow all users to engage in some form of activity that may be table based, path based or nature based or interactive equipment based;
- A path circuit, that is accessible and provides for access and play experiences;
- Items that can be reached and manipulated from a seated position front on, and that can attract others to play too, such as a shop counter, speaking tubes, sand, etc.;
- Items that can be used from a standing position – but be reached front on, and those from the side - if inadequate space is available;
- Places where someone in a mobility device can go up, and under;
- Activities that can be done with legs/ feet, and manipulated without fine motor skills in the hands (elements that can be engaged with and moved with a clenched fist);
- Adjacent seating and tables where someone can be assisted to eat, or watch from close by;
- Play elements suitable for a group and also ones suited to individuals;
- Areas under decks for children using mobility devices (with suitable surfaces) such as accessible cubbies and shops;
- A selection of moving/rotating items suitable for a child that doesn't sit independently, such as a roll-on carousel or a bird's nest swing, hammock, or a swing seat with a back and straps, or basket;
- Types of moveable items such as steering wheels and attachments positioned so someone can sit at them front on;
- Interactive items that don't require fine motor skills to operate;
- Spatial arrangement of items around a central social area with wheelable surfaces can include most people, including older adults;
- Hand holds on equipment and stairs;
- Stable wheelable surfaces to get to equipment;
- Carousels that are flush with the surrounding area;
- Wheel stops on ramps and deck edges;

- Hammocks so children can swing and don't have to sit up;
- Sand play for seated children with adequate space to get their knees underneath;
- Space for multiple seats in rockers and swings that support social play and enable a person to assist;
- Paved space next to a seat where a person using a mobility device can sit next to the companions; and
- Places where teenagers or older people can sit and access the internet for free.

Fencing of Play Space

Issues to consider when planning to fence a site include:

- Partial fences or decorative barriers may slow children down and direct activity away from hazards without being expensive or a traditional fence;
- Because of the cost, it is common that a fence around play equipment is as short as possible and therefore presents like a cage, preventing children from accessing other valuable areas of the park. This can reduce the play value of the whole site;
- Fences can present barriers to people using wheelchairs or mobility aids because of the design, inability to access the gate latch, and these areas may be used inappropriately for dogs for example;
- If a site desirable to fence is small, the whole site is best fenced
- Sites that are contained already on at least one or two sides, may be the most practical to fence to reduce the cost and visual impact of the barrier;
- Sites to be fenced should have a good diversity of elements including vegetation, open grassed areas for games and elements that suits the widest range of age groups;
- Placement, choice of materials and design are important as a fence can be a major visual imposition in a landscape and give the play space an institutional feel;
- Any horizontal element in a fence or barrier that is climbable, or the placement of a lower structure (such as a seat) abutting a fence, can render a fence ineffective;
- A fence will need to be approx. 1800 mm high if it is to act as a barrier to absconding children who are good climbers;
- If the gate is left open, then a fence is not likely to be effective;
- The presence or absence of a gate will be a critical factor for some parents and for people using a mobility device. The latches on gates need regular maintenance and are expensive to replace;
- Design and careful positioning of a fence is vital;
- Fencing can be live, delicate and ornate;
- Views into the site need to be maintained through any fence or barrier, especially for someone who is seated;
- The cost of fencing may be the most expensive component of a play space. Fences are also commonly subject to damage and are costly to repair;
- The design of a fence can be a positive feature in the landscape, especially when it consists of landscape features such as a wall, a living fence, hedges or other plant material, or the natural boundary of the site;

- A seat near the opening of a partial fence can help a carer supervise the exit point;
- Fencing material must be suitable to the context, durable and not get too hot in summer;
- Capping (and edging) will be needed for longevity of timber (if used), and needs to remain secure;
- Design needs to ensure there are no points of entrapment on fences, no horizontal rails that can be easily climbed and no sharp and projecting fittings;
- Any preservative treatment used on fences needs to be suitable and compliant with relevant safety standards;
- Avoid using cables or wire fencing that is not easily seen at night, or by a person with a vision impairment; and
- Fenced play space sites should be well promoted so that residents and visitors who need them can easily find them.

Items such as a wheelchair swing may need to be fenced to prevent people running in front of it. However, signage about these swings should not imply it is a "restricted area" and that they are only for wheelchair users.

Suitable cost effective types of fencing for play spaces include:

- Pool type fence (flat topped);
- Chain mesh (black coated mesh with timber posts creates a less utilitarian appearance); and
- Timber slats.

Encouraging Multiple Age Groups to Use Play Spaces

Additional older people could be encouraged into parks with play spaces by considering the following:

For older children:

- Including adjacent social sports and practice facilities, such as hardcourts, goal posts, hit up walls, etc. (unless a school with community access is available in the catchment);
- Off-road trails connected to play spaces and places to ride bikes;
- Location of play spaces in highly social and shopping areas;
- Swings with large seats (for bigger people) and multiple swings (so friends can sit/ swing side by side);
- Providing informal places /edges to prop and where young people can sit facing each other and gather in groups;
- More tables in parks, so that young people can sit facing each other and can do the things teenagers usually do indoors - out of doors;
- Positioning spaces for boisterous or loud play and for older children / young adults, away from constructive or reflective and quiet play, spaces for social gatherings and residential property boundaries; and
- Design basketball back boards with sound dampening and position them away from residences.

For adults:

- Locating play spaces in convenient, social and prominent spaces where other adults are likely to be – adjacent to community facilities, shops, etc.;
- Colocating play elements with hard court spaces for ball and table games, lawn areas, and social infrastructure, where there is sufficient space for the whole family;
- Places with tables where teenagers or older people can sit and access the internet for free, or eat and drink;
- Activities and play elements positioned to encourage interaction, learning and supervision;
- Providing graded challenges in play elements in the one site to cater to children of all ages and encourage their learning and development through play, rather than separate equipment areas for different age groups;
- Accessible central areas in social/family parks that enable older people to socialise with other family members, and carers to supervise multiple people;
- Paths surfaces that are firm and stable (not large loose particles) for someone who is not sure-footed or uses a walking aid;
- Adequate space for manoeuvrability around and in play items, so an older person can come to a child's aid;
- Areas in association with play spaces that offer more comfort, shelter, shade, toilets and more wind protection;
- Provision of accessible paths of travel around reserves, rails on stairs;
- Clear way-finding directions in parks and along trails, large clear signage (especially directions to toilets);
- Furniture such as higher seats, with backs, arms and tables, carefully positioned close to play elements, including those within fenced areas;
- An enhanced sense of security through design in parks;
- Features such as chess sets, bocce courts, etc. in select district social reserves where older people can undertake activities with children; and
- Education of local park users and parents could promote the value of playing with others, and how this can be facilitated.

Consideration of Trees in Play Space Design

Trees can create important local landmarks and create a unique character for a play space. Specific types of trees can reflect characters from children stories, i.e. Banksias in May Gibbs's Snugglepot and Cuddlepie.

Trees can be planted to create "rooms" and frame views.

Trees can be selected for their unusual form, for their colour, cultural significance, ability to generate materials and found objects that can be used in play (like paper bark, pine needles, flowers and seed pods).

The specific selection of tree species can enhance play, as well as ensure suitability for local conditions, soil type, microclimate and useability for shade. The arrangement/positioning of trees in parks, in groups, lines, circles, and

around perimeters and along boundaries can provide high play value.

Choice and management of trees needs to protect sight lines through and into play spaces.

Location and tree species selection should consider children's desire for climbing. Species need to be robust to withstand attempts by children to climb them. The placement of items under trees should ensure children won't fall onto a hard surface or equipment and children won't climb from equipment into a tree.



Wyndham City Council



Play Space Strategy 2030 Implementation Plan

IMPLEMENTATION PLAN

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SUMMARY OF ACTIONS FROM THE STRATEGY

More opportunities for children to play

1. Consider introducing a land acquisition program in addition to the works program for play spaces and where possible, work with other partners to address gaps in provision.
2. Where possible seek to provide play spaces in larger parks that can provide a diversity of play elements and cater for a wider range of users.
3. Consider fitness equipment as non-essential for inclusion in a play space. Consider including other vegetation, and natural and social elements in preference to fitness equipment in play spaces.
4. Work closely with Parks Victoria, Melbourne Water, Department of Environment, Land, Water and Planning and the Department of Education and Training, to develop play opportunities in other government land to serve Wyndham residents.
5. Consider work with other land owners to address gaps in provision.
6. Consider requiring developers to provide communal open space (for play) in apartments (multi-storey medium and high-density housing) as required by the Apartment Design Guidelines for Victoria August 2017.

A better understanding of the value of play opportunities available

7. Consider investing in education about the value of play, nature play and trees, and the promotion of local parks and what they offer. Better align resident's expectations with what Council can afford to provide in local parks for play.
8. Provide specific information about play spaces and play in a public place for new residents, especially people born overseas, families who have a child with a disability and for parent groups.
9. Consider inviting users to comment on and alert Council to damage and issues observed in play spaces.
10. Provide more detailed information about all play spaces in Wyndham on Council's website. Include in this, information about:
 - Accessible elements (especially parks with accessible paths and toilets and specialised items of equipment), play spaces with shelters, water and car parks, and a large number of seats and tables suitable for parent's groups, for example;
 - What is acceptable in a public place for children to do and why play is good for children;
 - How it is beneficial to play with the children you accompany to

the park, and how this can be facilitated;

- How to encourage children to interact with natural elements;
- How to help care for your local park; and
- Respectful use of parks (codes of conduct for activities such as dog exercise and trail use, turn taking on free access hard courts and sports practice facilities, etc.)

An equitable distribution of play space for everyone

11. Seek to address the gaps in distribution identified in this strategy and work with developers and other land owners and management agencies to make play spaces more accessible for everyone.
12. Where possible, encourage shared use arrangements with schools to provide community access to sports fields and sports courts. Where this is possible, focus elements in any adjacent play space on a diversity of components other than courts.

Enhanced quality and play value of local parks designed for play

13. Ensure play spaces are fit-for-purpose by providing:
 - Accessible elements (especially parks with accessible paths and toilets and specialised items of equipment), play spaces with shelters, water and car parks and a large number of seats and tables suitable for parent's groups, for example;
 - What is acceptable in a public place for children to do and why play is good for children;
 - How it is beneficial to play with the children you accompany to the park, and how this can be facilitated;
 - How to encourage children to interact with natural elements
 - How to help care for your local park; and
 - Respectful use of parks (codes of conduct for activities such as dog exercise and trail use, turn taking on free access hard courts and sports practice facilities, etc.)
14. Investigate play spaces across Wyndham that are suitable to fence, and where possible provide one fenced play space per planning district.
15. In any site to be fenced ensure fencing does not: alienate landscape elements from other play elements or tightly enclose equipment, or obstruct views into the park. Where possible utilise other natural barriers.
16. Inform residents about where fenced play spaces are, so people who need them can easily find these.
17. Consider integrating playful, sensory and landscape elements into fencing.
18. If play equipment items require internal fencing, ensure design and signage is welcoming and siting does not alienate or exclude people or impede social interaction while the equipment is in use.
19. Plant additional canopy trees in play spaces across Wyndham for shade.
20. Utilise a combination of trees and well-designed permanent shelters / sails for shade.
21. Where a shelter / sail is proposed in a play space, the design should be scrutinised to ensure that it:
 - Is wheelchair accessible;

- Provides shade where it will be useful for seating and social gatherings;
- Is central to or close to the core play elements;
- Allows for winter sun and provides summer shade; and
- Allows for good sight lines into the shelter.

Inclusive play opportunities

22. As a priority, seek to enhance the accessibility and inclusiveness of local parks on which many families depend for their everyday play needs.
23. Design all play spaces, paths and support facilities utilising the principles of universal design.
24. Design all play spaces with a central accessible and social heart that encourages social interaction between people using different parts of the space, and accommodates a person with a disability. This space should be attractive for gathering, with seats and tables where a person can be seen and interact with others involved in a range of other play elements and connect other elements of the park and the street via an accessible path.
25. Include BBQs and picnic areas in District play spaces that are accessible to people using wheelchairs and mobility devices.
26. In district and regional play spaces:
 - Include way-finding that helps people with low vision move around parks and use equipment safely; and
 - Provide parking for small buses and accessible vans, accessible toilets and include people with a wide range of needs in regional play spaces.
27. Fence a selection of parks with play spaces to assist carers of people on the autism spectrum. (Refer to action #14)
28. Provide more detailed park information online that identifies which parks have accessible features.
29. Consider retrofitting existing regional and district level play spaces that are not inclusive to match the access requirements for this level of park.
30. Encourage intergenerational play and promote opportunities for parents and carers to play with children.
31. Provide opportunities to encourage additional older children to use play spaces.
32. Consider the needs of older adults in the design of play spaces to be able to include the whole family, as well as support older people and carers.
33. Provide annual training opportunities for staff and Council contractors about play and social inclusion and designing for accessibility.
34. Ensure the surfaces of paths are stable and use compacted materials to enable safe walking and wheeling.

A diversity of play opportunities to enhance the range of experiences, child development

35. Ensure all play spaces provide for choice, different types of play experiences, and physical, social and environmental activities (See recommendations of Goal 4.).
36. Seek to increase the diversity of play elements in all parks – including plant material, natural elements and loose materials - which children can use as play props.

37. Ensure a landscape architect experienced in early childhood development is used to design play spaces – especially in the play space renewal process, so that play equipment areas are not replaced “like with like”.
38. Ensure that a diversity of opportunities and play elements are provided in each play space and across the open space network, so that more people of different ages, abilities, cultural backgrounds and interests are likely to find spaces for play that they enjoy seeing and using.
39. Incrementally retrofit existing play spaces by adding environmental and nature play elements, path access and circuits, loose materials, canopy trees and tables and sitting areas to equipment areas.
40. If a site is fenced, ensure a diversity of play elements, not just equipment is provided inside that fence, including furniture.
41. Rather than focusing on play equipment early in a park’s development, the priority should be well-sited parks with a good framework of suitable canopy trees, vegetation and a path system and getting the design of the whole park right (so it is attractive, welcoming, and the amenity and variety it can provide). Equipment could be then added as a secondary stage.
42. Partner with Parks Victoria and develop a regional nature play space at the Point Cook Coastal Park.
43. Consider the implications of introducing nature play elements on the management of play spaces; the acquisition of skills in relation to design, and training for Council staff who make input into play space planning, design and management.
44. Seek to provide play spaces with different landscape setting and character types across each precinct and Wyndham as a whole.
45. Ensure that any new play space complements the nature and landscape setting of any existing park / play space nearby, rather than duplicates it.

Better relationships between play spaces and residential developments

46. Seek to deliver parks for play that have dwellings overlooking the park from across a road on at least three sides, and limit the area where parks with play spaces adjoin private property.
47. Continue to scrutinise development applications to encourage street layouts that are permeable to facilitate walkability and independent mobility, and create better access to play spaces.
48. Where play spaces are located in non-permeable subdivisions and have narrow entries, Council could:
 - Consider purchasing a property at the entry to the open space to open up the play park to the street;
 - Emphasise the presence of a play space or park ;
 - Provide a formed wheelchair accessible path into the space from the street; and
 - Resite play equipment in view of the street entry, to draw people in.
49. Seek to provide alternative spaces or elements that encourage play in higher density developments. This may include, for example: pop up play spots, children’s gardens, play sculptures or play elements in pocket parks and plazas.
50. Ensure that the design of local open spaces responds to the density of development. Seek to compensate for elements missing in that

location (i.e. canopy trees and loose materials).

51. Ensure play spaces in medium density dwellings are outdoor and have adequate access to sunlight, canopy trees and natural features.
52. Consider introducing some additional planning guidelines for open space in higher densities to complement guidance in the WOSS. These should promote the provision of quality play environments, address likely capacity of the site, and minimise potential conflicts between activities and people of different age groups.
53. Where parks for play abut multistorey housing development:
 - Ensure there is adequate transitional space such as a road between the public and private dwelling to prevent overshadowing, and occupation by adjacent residents;
 - Provide an adequate buffer to minimise the impact of noise for park users and stray balls; and
 - Ensure a clear delineation between public and private land.

More canopy trees and nature play elements valued by the community

54. Place a higher priority on tree planting in parks with play spaces, than on play equipment or other design elements.
55. Select specimen trees for their character and play value and to create diversity and character across play spaces.
56. Explicitly identify trees selected specifically for play purposes and explain the rationale for these in site management plans, so that an appropriate maintenance regime and other safety considerations can be planned.
57. Prior to construction, ensure planting plans for play spaces provided by developers, are signed off by Council.
58. Ensure strategies for soil remediation and improvement conducive to tree health are implemented prior to the construction of play spaces.
59. Develop a suitable tree planting palette for new play spaces - in line with play value, risk management (re. limb and nut shedding), shade, local soil and microclimate, and robustness to withstand inadvertent damage during play.
60. Consider introducing longer maintenance periods to provide higher rates of survival for trees and plants.
61. Use vegetation as a key design element in more play spaces, and ensure a good distribution of areas for nature play across each locality.
62. Prioritise additional canopy trees as the play elements to be developed first in play spaces. Then provide pockets of shade around social areas and boundary planting. Protect locations for kick and throw activities in parks (where there are large open areas).

Sustainable Infrastructure and renewal of play spaces

63. In future, provide play spaces in district "Active" reserves, to support these as cost effective hubs for social and physical activity and to support families spectating at sports activities. Allow some local "Passive" parks, to include more environmentally based or "wild" play settings close to home.
64. Ensure developers provide play elements and support facilities in accordance with core service levels included in this strategy, the hierarchy of the open space and the standard which Council can afford to maintain.
65. Require developers to provide a detailed maintenance schedule and

costings for proposed play spaces embellished beyond Council's core service levels, and those with a higher than agreed open space catchment hierarchy. Request a contribution from developers to cover the cost of this uplift in service.

66. Consider providing play elements in "Pocket" level open spaces in medium and high-density and mixed-use areas, other than skateable elements (if and when required).
67. It is not a priority to provide water play in its parks in the short term.
68. Seek additional funds from external sources for development of play spaces.
69. Undertake further assessment of costs, for example to maintain nature play elements, and consider focusing some upgrades on nature play elements that will have a longer asset life and may require less renewal and maintenance costs.
70. Include in costings of play spaces, the costs of management and depreciation of trees and other natural elements.
71. Through the planning and approvals process ensure that:
 - Developer provided play spaces include play elements and infrastructure that is appropriate to Wyndham and can be cost effectively maintained;
 - The scale of new developments is what Council can afford to maintain in the long term, or that additional compensation or maintenance terms are negotiated to offset ongoing costs; and
 - The quality or distribution of local open spaces is not sacrificed to reduce recurrent costs.



NATURE OF WORKS AND CAPACITY

Suggested works were identified to enhance existing play spaces and a notional cost of works was estimated.

These can be categorised as:

M

1. Minor works:

- Projects estimated to cost \$50,000 or less.
- Landscape Architect (LA) instruction/operations delivery
- No consultation with residents
- Works such as tree planting, minor access installation, seating, moving equipment, etc.

I

2. Intermediate works:

- Projects estimated to cost over \$50,000 and up to and including \$100,000
- LA specification/operations or contractor delivery
- No or minimal consultation with the community
- Works that improve aesthetics or play value (boulder placement, installing equipment, etc.)

MJ

3. Major works:

- Projects estimated to cost over \$100,000.
- LA design/contractor delivery
- Varied consultation with the community depending on scope of works to be undertaken.
- Upgrades, significant redesigns, decks, accessibility works etc.

Whole play space renewal and upgrades

As a guide to renew or totally upgrade play spaces, the following budgets are suggested:

- \$100-\$300,000 to upgrade a local play space
- \$400-\$500,000 to replace a local play space
- \$600-\$800,000 to upgrade a local play space to district level
- \$1,200,000 to upgrade a district play space and wider park
- \$4,000,000 + to construct complex regional play space including the wider park



ALLOCATION OF PRIORITIES

Works that are a priority have been identified based on the policy principles recommended in this strategy and the distribution of opportunities.

Priorities (1, 2 and 3) are identified in the following table and mapped. Not all planning districts include sites with priority works.

Priority one works are coloured blue in the table in each planning district. Priority two works are coloured gold, so they are easily identified. Pale yellow cells relate to gaps in future play spaces, or investigations required into those. See below.

For the priority one and two sites, the reason why they are priorities is also shown.

Other parks with proposed works have been identified with costs. These are shown as priority three.

Some of the priority three sites have potential to address a gap in distribution of District parks, hence even those are priority three sites have a DP or G identified in the “Reason for Priority” column. Most priority three parks do not have a reason shown in the table, as works suggested are of a minor or non-strategic nature, compared to others

Table 1. Priority colour coding

Priority	Colour
1	Blue
2	Gold
3	White
Investigation / identified gaps	Yellow

Reason for Priority Rating

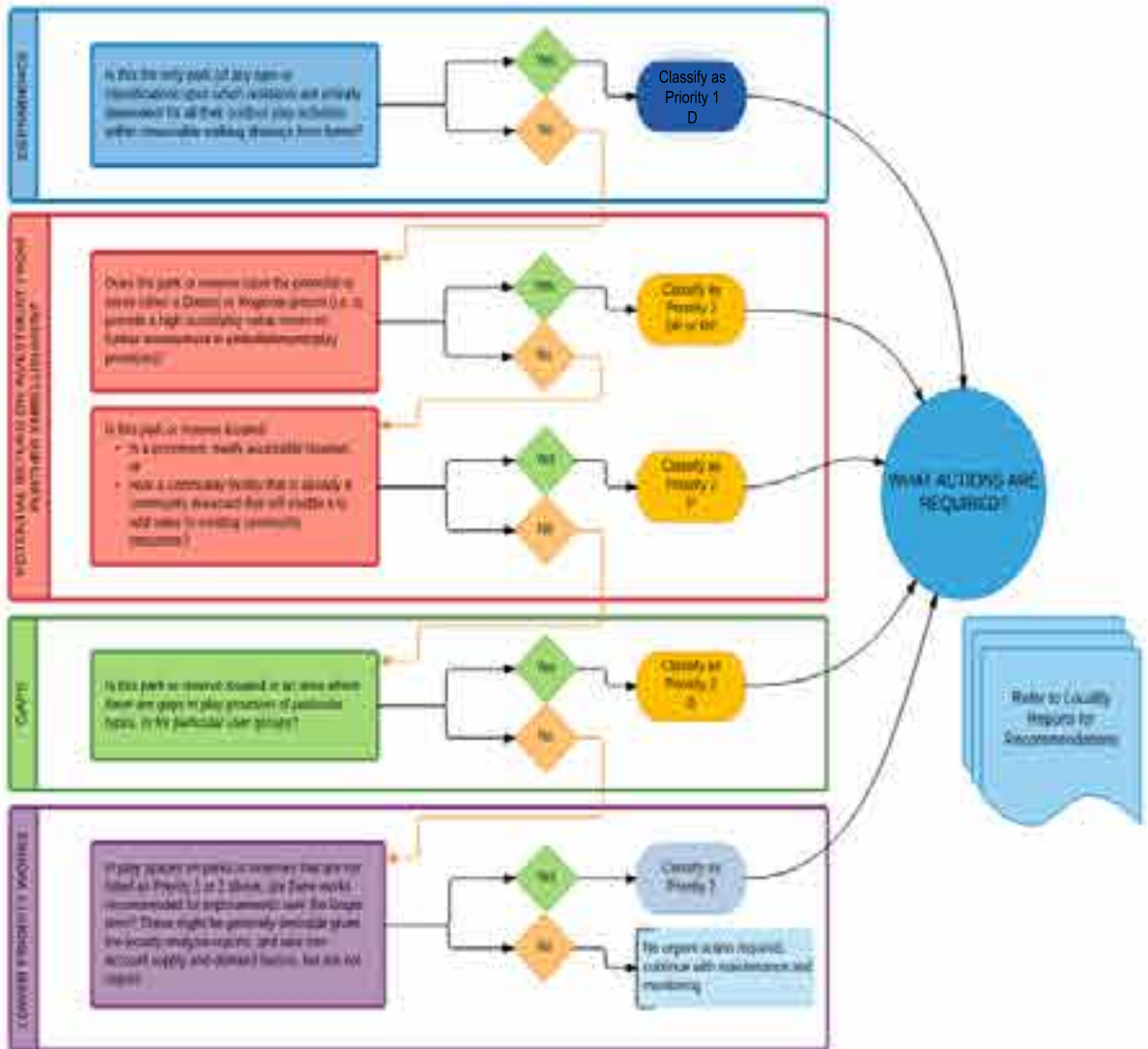
An explanation of the abbreviations provided in the Reason for Priority column is provided in the following table.

Table 2. Explanation of Reason for Priority

Reason/Abbreviation	Explanation of Reason for Priority
D – (Dependence)	Parks upon which residents are entirely dependent for all of their outdoor play activities within reasonable walking distance from home.
DP – (District Potential) RP – (Regional Potential)	The hierarchy classification of a park indicating its capacity to serve larger catchments.
P – (Potential)	The potential of a park to provide value to the community due to a very prominent location or other opportunities.
G – (Gap)	The location of a park or reserve in an area where there are gaps in play provision (supply) of particular types or for particular user groups.
C – (Colocation opportunity)	Colocation opportunity, due to proximity to a school or community facility or other adjacent use.

Sites are color-coded according to the planning district where they are located.

An explanation of the priorities and reasons for the priority are shown in the following flow chart.





ESTIMATES OF PROBABLE COST PER SITE AND PLANNING DISTRICT

The following tables outline an estimate of probable cost of works for each play space, by planning district. This estimate includes capital works and where appropriate planning or design costs. Priorities are also shown in this table, as well as on the following maps.

These tables also indicate sites as having potential upgrade to a district space. Some of these sites are not identified as a high priority or as requiring works. These sites have DP (District Potential) noted in the Reason for Priority column.

Point Cook

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
			Parks with Play Equipment	Parks without Equipment			
Play space or GIS	Open Space Name				1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Point Cook - Sub District 1							
PCK003	The Strand Park Drainage Reserve	Passive park upgrade and shelter	\$100		2	P	I
PCK002	The Strand Park Drainage Reserve	Upgrade skate facility	\$320		1	P	MJ
PCK001	Neptune Drive Park	Add shade trees and expand play area by removing sand play area.	\$50		3		M
PCK004	Southampton Drive Park	Add shade trees; consider relocating the sand play area to its own landscaped, contained, shaded location nearby.	\$50		3		M
PCK005	Willowgreen Way Park	Upgrade play space for greater accessibility. Additional seats and tree planting.	\$75		3		I
PCK007	Elidon Crescent Park	Add an accessible path system and social space. Expand play space and include challenging older children's equipment. Additional seating. Landscape planting.	\$85		3		I
PCK013	Spindrift Way Park	Add planting and some boulders, etc. to create a more interesting landscape setting to the equipment area; add accessible furniture to play space.		\$30	3		M
PCK009	Whistler Foxwood Drive Walkway	Improve tree health and plant new groupings of trees.		\$10	3		M
PCK006	Annandale Mews Park	Potential to enhance nature/exploration play. Plant canopy trees.		\$25	3		M

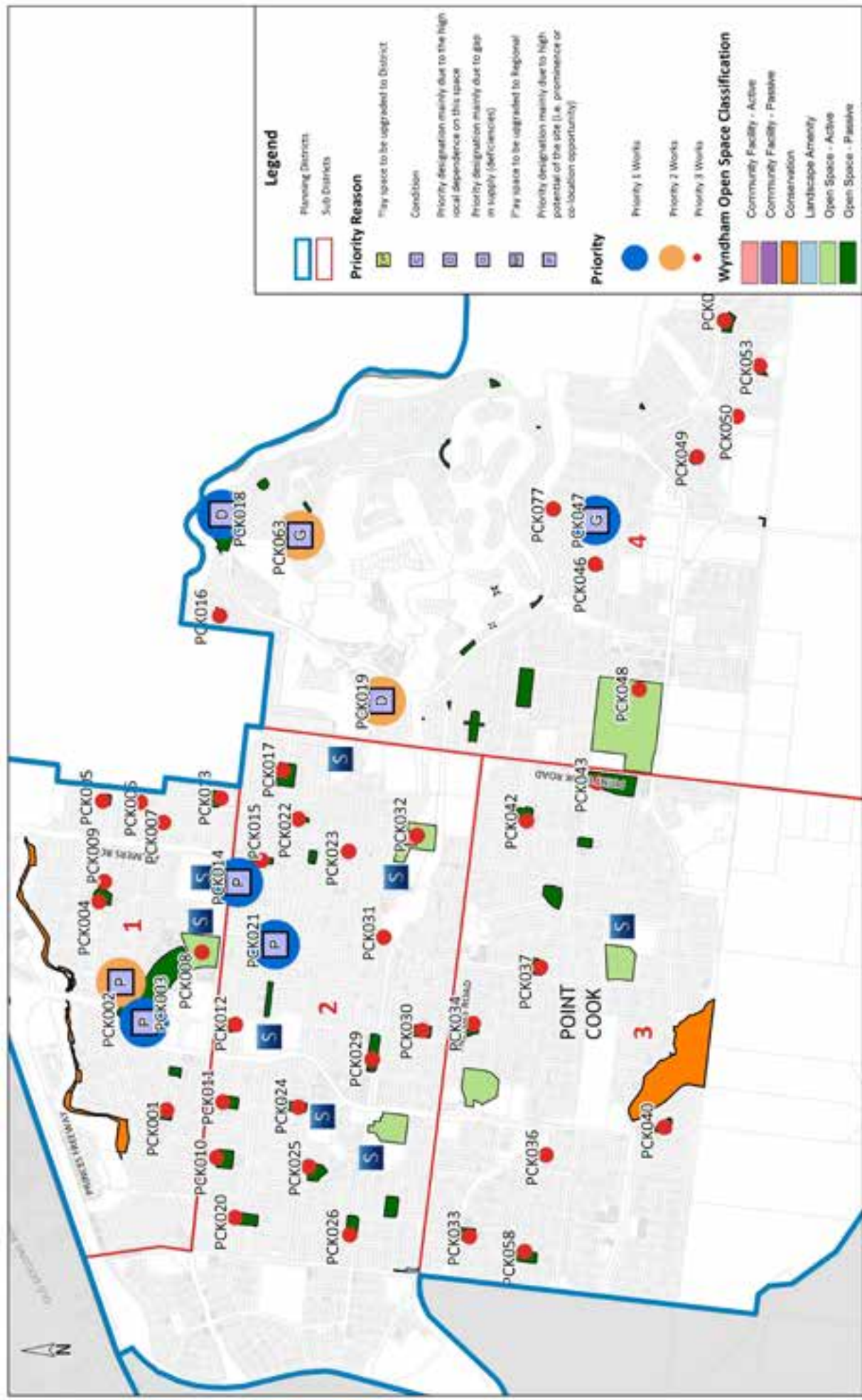
PCK008	Dunnings Road Reserve	Additional tree planting.		\$10	3		M
Point Cook - Sub District 2							
PCK011	Henry Lawson Green	Consider adding a new playground, tress and improve turf.	\$100		3		I
PCK024	Miles Franklin Park	Improve accessibility by adding a small social interaction equipment.	\$50		3		M
PCK010	Penton Way Park	Improve shade and seating.	\$15		3		M
PCK020	St Laurent Boulevard Park	There is a very large expanse of empty mulch that should be refurbished with some interesting landscape treatment for play.	\$60		3		M
PCK025	Richardson Parkway Park	Add trees and upgrade furniture.	\$15		3		M
PCK026	Eccles Vista Park	Make the furniture accessible and add tree planting and shade to the equipment area.	\$30		3		M
PCK032	Jamieson Way Reserve	Add tree planting to shade the play space and some spectacular trees to the reserve. Consider adding some more open-ended features, such as a large climbing log. [NOTE: Reserve is being master planned in 2018-19. Any works require approval by Recreation prior to the adoption of the master plan.]	\$30		3		M
PCK031	Hemsley Promenade (MW land)	Add shade tree planting adjacent to some of the more exposed fitness stations would improve the amenity.	\$15		3		M

PCK030	Menzies Avenue Park	Consider adding a new senior item of equipment with challenging movement. Add more trees on the bare side of the equipment. Consider offering nature play within the existing landscape.	\$50		3		M
PCK029	Sidney Nolan Park	Consider nature play opportunity, in the open bare dirt space near the picnic tables.	\$30		3		M
PCK012	Caraway Crescent Park	Add timber decks and perimeter trees to shade the equipment area.	\$45		3		M
PCK021	Lennon Boulevard Park	Add to the design with a new play area connected via a path system, that is more accessible and suiting a wider variety of age groups.	\$150		1	P	MJ
PCK014	Friar Place Park	Upon replacement, design a space that is different from all of the others in this planning sub-district. Emphasise landscape elements, some landform, and lots of planting and preferably some timber structures. Extend the hardcourt to at least half court size.	\$150		1		MJ
PCK017	Newminster Way Park	Recent upgrade – review tree planting for success in years to come. Based on review, trees could be removed and play space extended to integrate areas more effectively. Extension of play space could include nature play.	\$75		3		I
PCK023	Mickleton Grove Park	Add planting along fence lines and boulders for play.		\$10	3		M
PCK022	The Crescent Park	Provide a central space with enlarged paved area; consider a shelter and more seats. Additional planting in clusters will eventually provide nature based play.		\$50	3		M
PCK015	Hyde Park Terrace Park	Provide large trees in clumps.		\$10	3		M

Point Cook - Sub District 3							
PCK033	Kingsford Drive Park	Add an accessible play activities.	\$45		3		M
PCK058	Longreach Parade Park	Additional tree planting.	\$10		3		M
PCK036	Boardwalk Boulevard Drainage Reserve	Consider adding some directly accessible play activities.	\$45		3		M
PCK040	Whitetop Drive Park	Preferably add a multi age birds nest swing or similar and consider adding a ground level cubby or other imaginative play setting.	\$75		3		I
PCK034	Meeting Place Park	Redesign the paths around the equipment and expanding the play zone; include a shelter.	\$100		3		I
PCK037	Palmtree Place Park	Bring an access route into the space to the sculptures and cubbies/tunnels. Consider adding some low boulders or other interest to the large expanses of granitic gravel. Consider adding some challenging senior swings.	\$75		3		I
PCK043	Parkwood Terrace Park	Redesign to add accessible play and a better mix of activities for a range of age groups.	\$200		3		MJ
PCK042	Lincoln Heath Boulevard Park	Add some more open-ended natural features, such as some logs or rocks, and an accessible cubby or other play feature.	\$25		3		M

Point Cook - Sub District 4							
PCK018	Freshwater Point Park	Add seating, social spaces and path for access.	\$75		I	D	I
PCK019	Gallery Place Park	Bring an accessible path under cubby decks, create more interesting ground level spaces, create another level area, and add a double swing.	\$50		2	D	M
PCK049	Pepper Jack Reserve	Tree planting and landscaping to encourage nature play	\$40		3		M

PCK050	City Bay Drive Drainage Reserve	Develop a landscape plan to inform future works.	\$75		3		I
PCK052	Maslin Walk Park	Additional tree planting	\$10		3		M
PCK053	Silverbay Avenue Park	Enhance with some 'rougner' rocks and logs for play, to complement the highly designed play spaces nearby. Add shade trees	\$85		3		I
PCK048	Saltwater Reserve	Recommend adding shade trees.	\$55		3		I
PCK063	Times Square Park	Major play space upgrade with associated landscaping		\$280	2	G	MJ
PCK016	Scenic Drive Park	Tree planting, landscape works and seats		\$25	3		M
PCK077	Solero Parade Park	Tree planting and seats		\$20	3		M
PCK046	Tarcoola Crescent Park	Tree planting and landscape works		\$15	3		M
PCK047	Oysterbay Chase Park	Major play space upgrade and associate landscape works		\$250	1	G	MJ
	Total		\$2,460	\$735			



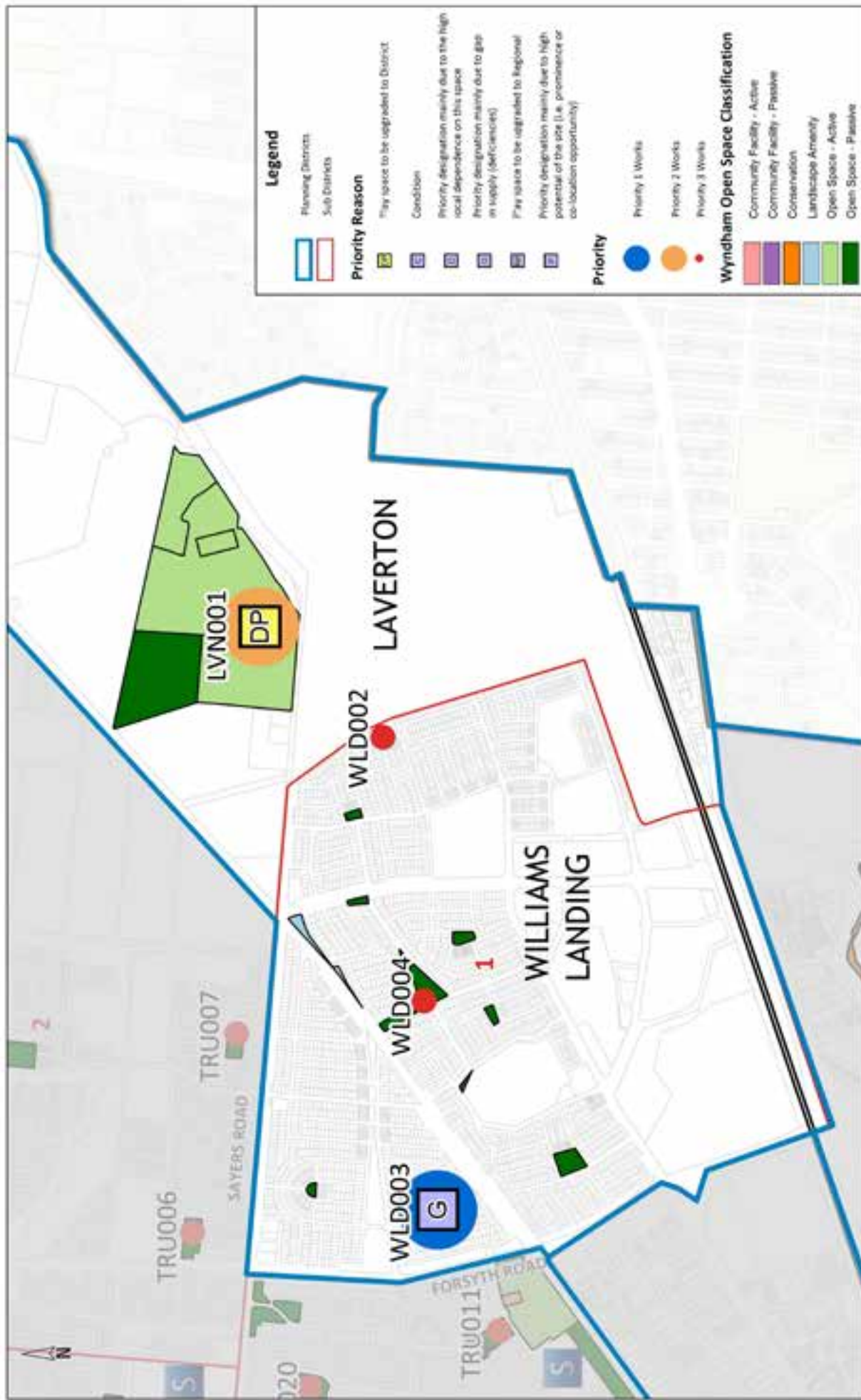
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Wyndham Play Space Strategy
Play Space Implementation Priorities
Point Cook



Williams Landing - Laverton North

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Williams Landing - Laverton							
WLD002	Simonson Way Park	Add a double intermediate swing if there is room.	\$20		3		M
WLD004	Delaney Boulevard Park	Review and improve the access to play, parking and toilets.Review site classification.	\$100		3		I
WLD003	Loon Drive Park	Redesign park including path system and fence.		\$200	1	G	MJ
LVN001	Lawrie Emmins Reserve	Significant opportunity to deliver a district or regional play space under the current master planning activities for this sports reserve to increase use and surveillance		\$1,500	2	DP	MJ
	Total		\$120	\$1,700			



Wyndham Play Space Strategy
Play Space Implementation Priorities
 Williams Landing - Laverton North



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Hoppers Crossing

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Hopper Crossing - Sub District 1							
HOP001	Bethany Rd Park	Consider an accessible carousel. Reduce gravel. Add path.	\$150		3		I
HOP002	Breton Drive Park	Install nature play.	\$30		3		M
HOP007	Grange Reserve	Renewal works to improve toddler play space.	\$150		3		I
HOP004	Virgilia Drive Recreation Reserve	Play space development		\$350	2	G	MJ
HOP003	Alsace Avenue Recreation Reserve	Additional tree and shrub planting for shade amenity and play.		\$10	3		M
Hopper Crossing - Sub District 2							
HOP020	Erskine Square Park	Rectify seating area and install low scale play/nature play space.		\$75	3	G	I
HOP019	Medina Drive Park	Extend the play space.	\$30		3		M
HOP021	Wilmington Avenue Park	Additional play zone for older children. Connect the ball court to the path.	\$75		3		I
HOP031	Golden Square Crescent Park	Add a shelter, ball court and extend play.	\$600		3		MJ
HOP030	Cambridge Reserve	Upgrade to district play space.	\$800		1	DP	MJ
HOP022	Whitsunday Drive Park	Consider adding a new moving item of equipment, trees and review for safety.	\$60		3		I

Hopper Crossing - Sub District 3

HOP005	Casley Place Park	Consider making the table wheelchair accessible and add a large multi directional birds-nest swing.	\$100		3		I
HOP013	Hogans Road Reserve	Review usage and potentially consolidate fitness equipment	\$50* (review dependent)		3		M
HOP046	Consider seeking additional open space west of Morris Rd, if and when large lots in the north of this area are subdivided.			Not Costed		G	MJ

Hopper Crossing - Sub District 4

HOP028	O'Neill Avenue Park	Review design for accessibility and a broader range of play	\$250		1	D	MJ
HOP014	Judkins Avenue Park	Full park redesign	\$280		1	D	MJ
HOP018	Callander Crescent Park	Link the hardcourt to the path and enlarge the size of the hardcourt, add a large item such as a big net and/or a big swinging/rocking item for older children, add an accessible cubby/shop front etc. and add planting and an accessible picnic table	\$200		3		MJ
HOP027	Fraser Street Park	Upgrade to District	\$1,200		3	DP	MJ
HOP017	Symons Avenue Park	Upgrade for play, access and amenity using completely different design palette and activities from surrounding parks.	\$375		2	G	MJ
HOP023	Cameron Drive Park	Review access. Additional paths and planting.	\$30		3		M
HOP024	Hunter Avenue Park	Create an entirely natural setting for play and recreation and using giant climbing logs, earth forming planting.	\$75		3		I
HOP025	Merret Avenue Park	Additional tree planting for shade.	\$10		3		M
HOP026	Bentley Crescent Park	Consolidate furniture and play items.	\$30		3		M

HOP032	Geddes Crescent Park	Park refurbishment.	\$200		2	C	MJ
HOP033 HOP035	Mossfiel Reserve	New play space is to be installed with currently master planned works. Include additional surface rectification for the skate facility.	\$350		2	DP	MJ
HOP036	Wright Street Park	Full refurbishment for a range of ages/abilities and a good social space.	\$180		2	G	MJ

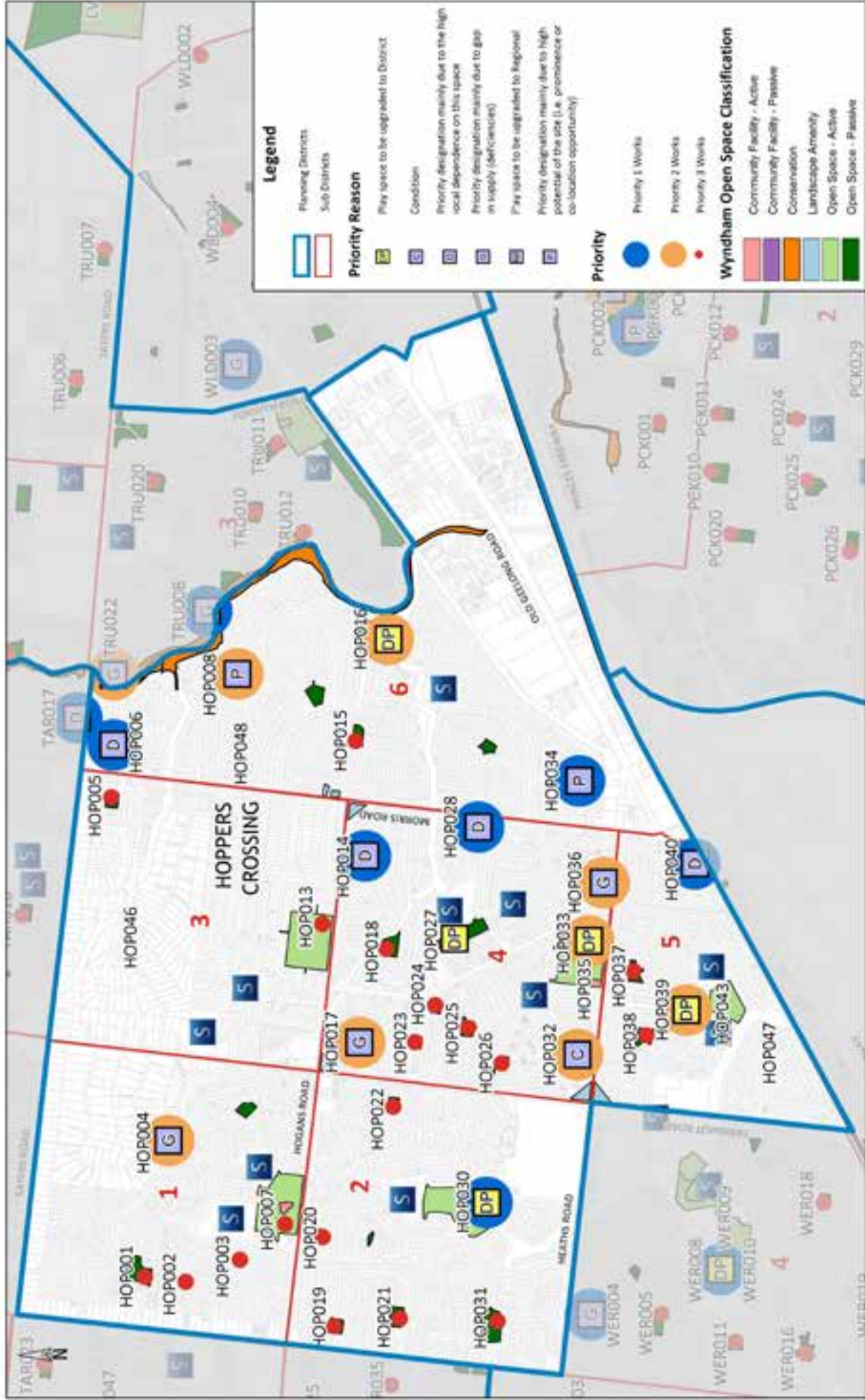
Hopper Crossing - Sub District 5

HOP037	Regent Street Park	Minor playground upgrade.	\$80		3		M
HOP038	Strathmore Crescent Park	Minor playground upgrade.	\$80		3		M
HOP039	Woodville Park	Upgrading to District level and additional shade	\$550		2	DP	MJ
HOP040	Powell Drive Park	Review access and improve play space.	\$120		1	D	MJ
HOP043 or HOP047	The small pocket in the south west of sub district 5 is poorly served with open space and play opportunities. Further embellishment of the Derrimit Road Drainage Reserve and/or Warringa Reserve may be beneficial.			Not Costed		G	MJ

Hopper Crossing - Sub District 6

HOP006	Alexandra Avenue Park	Consider adding a carousel, a large climbing net and a ground level imaginative landscape/ nature play zone with timber cubbies. Add a focal point for seating and social interaction.	\$80		1	D	I
HOP008	Kiah Reserve	Upgrade play space. Improve entry and access.	\$225		2	P	MJ
HOP016	Rosslare Court Reserve	Upgrade to district	\$2,000		2	DP	MJ
HOP015	Nicklaus Drive Park	Redesign with accessible equipment. Improve shade and access.	\$150		3	G	MJ
HOP034	Central Park	Refurbish play space and improve access.	\$200		1	P	MJ

HOP048	Gap in provision east of Morris Rd and north west of Maple Cres. An additional space here would be beneficial.		Not Costed		G	MJ
	Total		\$8,710	\$435		



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Wyndham Play Space Strategy
Play Space Implementation Priorities
Hoppers Crossing



Werribee

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Werribee - Sub District 1							
WER042	Bloom Street Park	Improve accessibility within the play space.	\$75		3		I
WER040	Loyola Road Park	Add access routes and integrate some accessible play, remove pitch & basketball square. Upgrade exercise equipment.	\$150		2	D	MJ
WER041	Nangiloc Crescent Park	Additional tree planting near play space; connect hard-court to path; consider complete redesign adding climbing logs and rocks. Additional furniture.	\$120		1	D	M
WER031	Soldiers Reserve	Landscape plan required of the reserve to integrate and update the play space.	\$750		1	P	MJ
WER039	Paisley Court Park	Installation of fitness equipment	\$80		3		I
WER032	Goegan/Slat-terly Street Park	Improve access. Minor landscape works such as edging.	\$75		3		M
WER020	Tyrone Street Park	Upgrade play space, improve access, relocate some equipment. Improve planting.	\$50		3		M
WER029	Kelly Park	Subject to master plan resolution: redesign of path system and amenities to improve the access and connection between elements.	\$50		3		M
WER038	Eagle Street Park	Improve central play space with junior equipment, landscape amenity and social seating.	\$70		3		I
WER037	Milone Court Park	Add a large birds nest or double senior swing; create an accessible feature for role-play.	\$30		1	D	M
WER030	Chirnside Park	Upgrade to regional play space, subject to park master planning outcome.	Not costed as subject to MP		1	RP	MJ

WER035	Hopetoun Road Park	Upgrade for access. Improve turf. Additional trees.	\$50		3		M
WER034	Westleigh Drive Park	Full refurbishment with different play elements from the Hopetoun Rd site and place a high emphasis on integration with the landscape, tree planting and access. Reconfigure path. Additional ball sport.	\$200		3		MJ
WER049	Bowery Court Park	Improve access and landscape treatment/tree planting.		\$20	3		M
WER 065 (HP - EWEP PSP)	Consider a site in East Werribee Employment Precinct (EWEP) for a regional all-abilities play space.			Not costed		RP	MJ
Werribee - Sub District 2							
WER033	Flemington Crescent Park	Complete redesign with high attention to the amenity of the park as a whole; accessible items, and play for a range of ages.	\$220		1	D	MJ
WER025	Cambridge Crescent Park	Add more planting along pathway Add shade trees to seating areas and along path. Add boundary planting.	\$50		3		M
WER021	Coventry Drive Park	Improve landscape detail, shade, trees, access to play or to a social space. Add an informal sport court.	\$100		1	D	I
WER023	Eldan Drive Park	Enhance with a native garden and addition trees.	\$30		3		M
WER022	Werribee Street Park	Park redesign and upgrade to include nature play.	\$400		3		MJ
WER054 WER055	Fran Court-Black Forest Road Walkway & Walls Road Nature Reserve	Additional planting, seats and benches		\$30	3		M
WER061	Central Avenue Nature Reserve	Additional tree planing	\$10		3		M

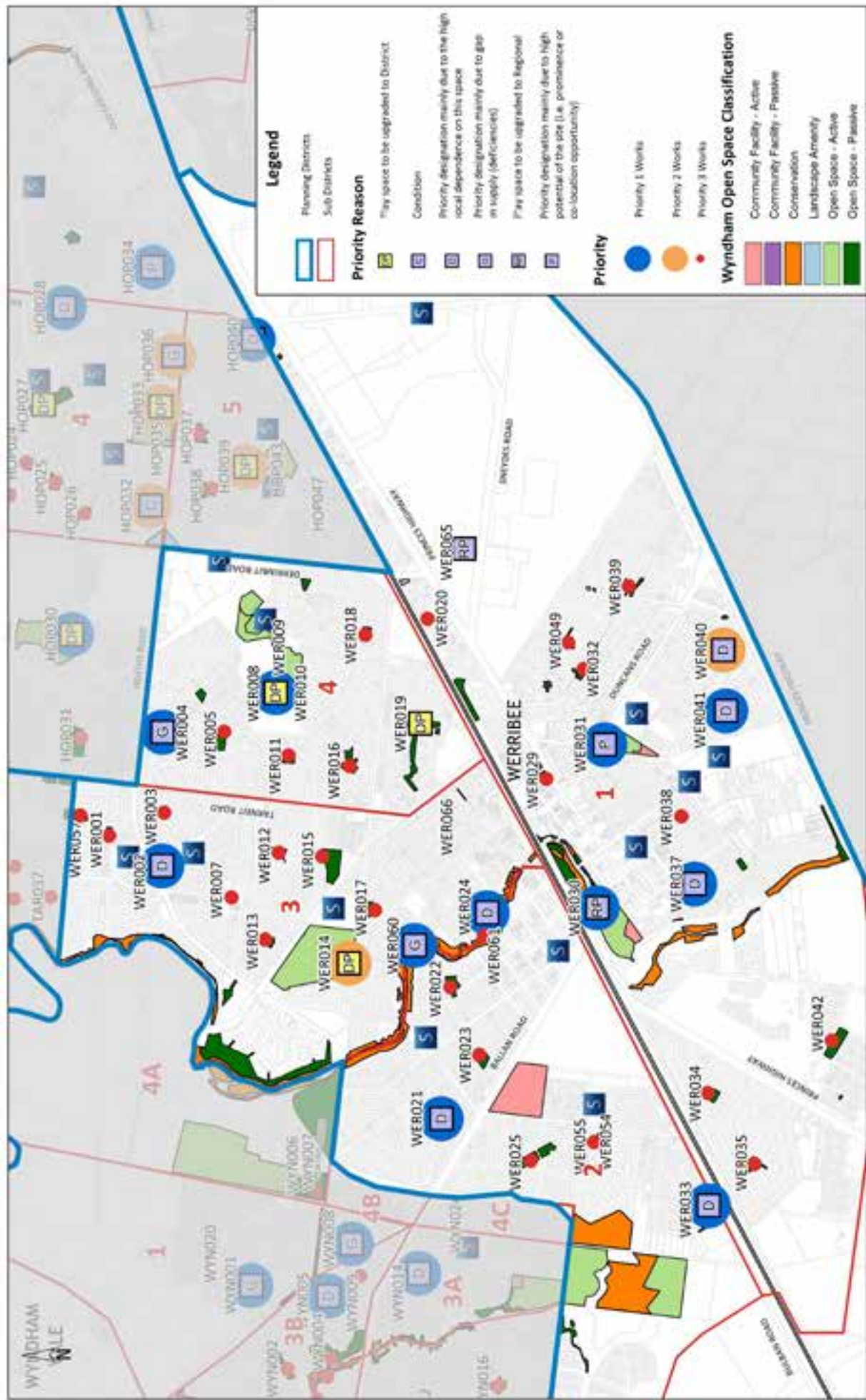
Werribee - Sub District 3

WER066	Investigate a new park/play space in the south west of this sub district.			Not costed	3		MJ
WER022	Richmond Crescent Park	Minor refurbishment of the play space.	\$50		1	D	M
WER017	Joseph Lanyon Reserve	Improve accessibility.	\$30		3		M
WER014	Galvin Park	Investigate alternatives within the reserve to deliver a district play space	\$900		2	DP	MJ
WER012	Shoalhaven Street Park	Paths, entry landscaping, native garden, seating and play space upgrade	\$220		3		MJ
WER015	W Ison Reserve	Install loop walking path, play space upgrade and additional planting	\$320		3		MJ
WER013	Parramatta Road Park	Playground relocation, additional planting and path.	\$180		3		MJ
WER007	Latham Street Park	Additional shade planting.	\$20		3		M
WER003	Niagara Way Park	Refurbish the whole park with quality planting, furniture, and amenity	\$50		3		M
WER002	Thames Boulevard Park	Play space and basketball upgrade. Path, trees and seating.	\$200		1	D	MJ
WER057	Brentwood Drive Park	Park redesign required.	\$400		3		MJ
WER001	Karinya Close Park	Play space upgrade. Trees, path and seats.	\$50		3		MJ
WER060	Golden Avenue Park	Enhance for nature play and small accesible social/ gathering space		\$50	1	G	M

Werribee - Sub District 4

WER011	Argyle Crescent Park	Playground and social space installation. Path and trees.	\$300		3		MJ
WER016	Tamarind Crescent Park	Landscape works and more seating.	\$30		3		M
WER019	Conquest Drive Park	Play equipment upgrade. Investigate inclusion of a toilet to elevate to district level.	\$350		3	DP	MJ
WER018	Snipe Court Park	New play equipment, edging and trees.	\$80		3		I

WER008 WER009 WER010	Heathdale Glen Orden Wetlands Reserve	Full play space consolidation and upgrade to district level.	\$1,200		1	DP	MJ
WER005	Cassowary Avenue Park	Consider creating either a full court or a proper sized half court and add an accessible social feature, including the provision of shade.	\$80		3		I
WER004	Songlark Crescent Park	Refurbishment of the whole park and play space to create a better range of play options for a range of ages. Include nature play, tree shade, and access to play elements.	\$120		1	G	MJ
Total			\$7,065	\$125			



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Wyndham Play Space Strategy
Play Space Implementation Priorities
 Werribee



Tarneit

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Tarneit - Sub District 1							
TAR016	Rainbow Way Park	Remove the BBQ (as there are no toilets and this is a local park. Add a senior play element (possibly a big net).	\$85		3		I
TAR011	Seasons Park	Play upgrade with attention to access. Turf works.	\$200		3	P	MJ
TAR005	Parklea Way Park	Redesign the whole park and play space.	\$200		1	D	MJ
TAR006	Alfred Drive Park	Add some play value/ball games to the concrete; add to the play space so that there are some accessible opportunities, tree shade, and planting.	\$75		3		I
TAR013	Dairy Park (exercise)	Consider adding more tree planting in interesting patterns and groups and landscape elements that might be useful for children to play amongst, such as some very large boulders.	\$30		3		M
TAR014	Dairy Park (play space and informal sport)	Park upgrade with play space. Consider ways of creating a more interesting ground plan.	\$230		3		MJ
TAR015	Rose Grange Boulevard Park	Remove the fence and design an attractive, accessible nature play environment that better reflects the creek setting and provides for both older and younger children.	\$180		3		MJ
TAR028	Baden Powell Drive Reserve	Additional planting.	\$50		3		M
TAR017	St James Wood Drive Park	Retain the shelter and redesign the park to provide access and play for a wider range of ages.	\$120		1	D	MJ

TAR045	Edgevale Way Drairage Re- serve	Appropriate space could be upgraded into an improved local play space, incl. low-key equipment and nature play elements.	\$50		3		M
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Tarneit - Sub District 2

TAR003	Goddard Street Reserve	Provide shade. Replant the maze. Add wheelchair accessible furniture. Resolve the drainage/ runoff from the drink fountain . Review the retaining rocks up the mound. Consider removing some of the leapfrog items; remove the empty garden beds and edging and consider replacing with a large carousel.	\$375		1	DP	MJ
TAR009	Camelot Drive Park	Tree planting	\$10		3		M
TAR018	Penrose Promenade Park	Upgrade play space.	\$180		3		MJ
TAR010	Moondara Street Park	Upgrade to district.	\$750		3	DP	MJ
TAR004	Samaria Street Park	Improve access and review equipment.	\$180* (review dependent)		3		MJ
TAR030	Willandra Drive Drainage / Nature Reserve	Local level play, planting & kick-about space		\$100	3	G	I

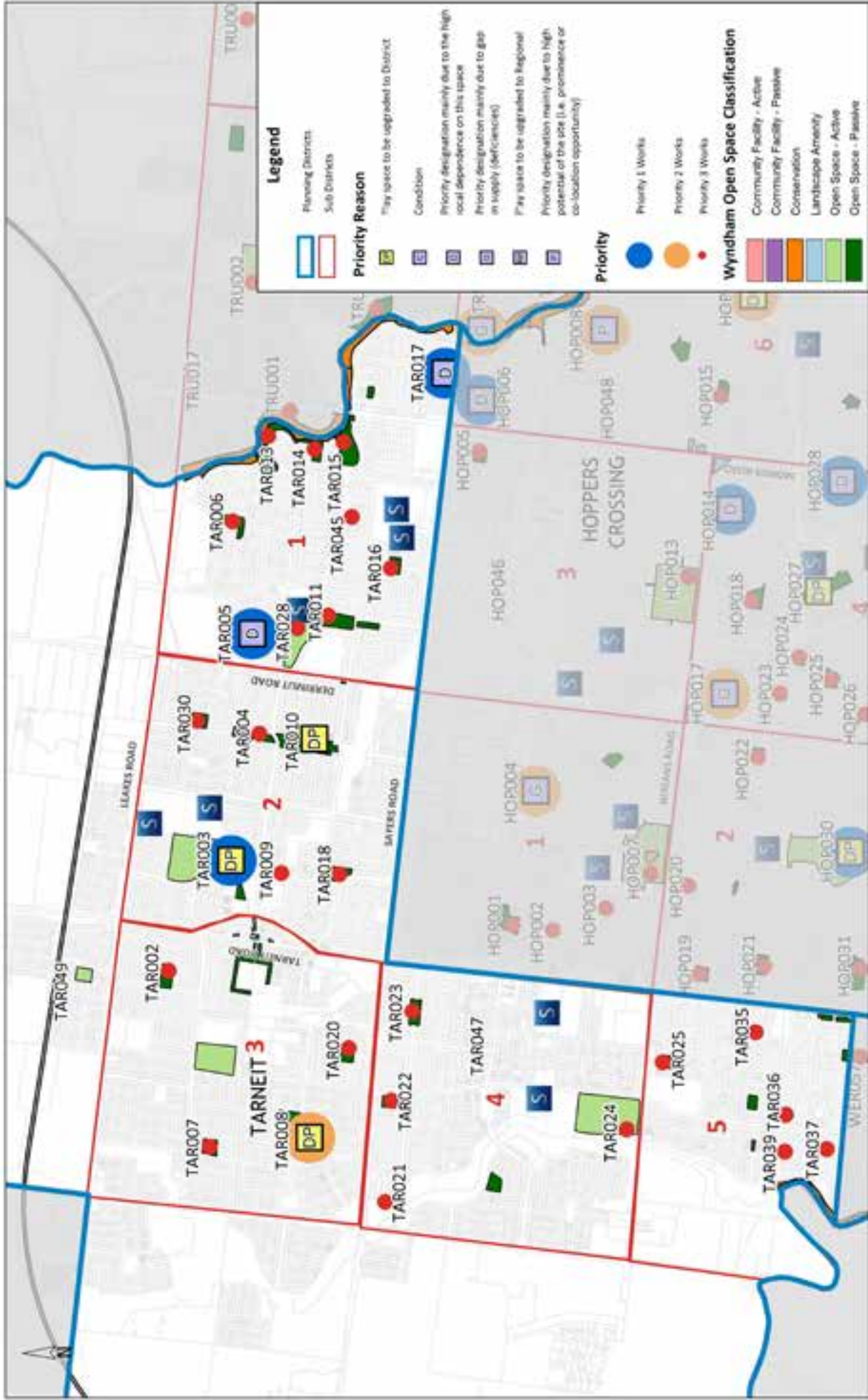
Tarneit - Sub District 3

TAR008	Edmund Drive Park	Upgrade to district.	\$850		2	DP	MJ
TAR020	Columbia Street Park	Park redesign, including new play space.	\$400		3		MJ
TAR007	Yanga Avenue Park	Add a giant forked climbing log or similar to provide some more open ended play.	\$60		3		I
TAR002	Vesper Avenue Park	Enhance play space.	\$60		3		I

Tarneit - Sub District 4

TAR024	Wootten Road Reserve	Add a rubber path into the under deck cubby space. Consideration needs to be given to the future WTRP development and timing.	\$30		3		M
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TAR023	Farfalla Way Park	Add an access route into the cubby areas. Link ball play space to a path to make it accessible. Add nature play elements.	\$60		3		I
TAR022	Kelebek Road Park	Add accessible path and landscape elements for nature play.	\$150		3		MJ
TAR021	Butterfly Boulevard Drainage Reserve	Plant a shade tree and add a seat into the grass half circle.	\$5		3		M
TAR047	One new play space will be required east of Wooten Rd and south of Bethany Rd.					G	
Tarneit - Sub District 5							
TAR025	Harmony Drive Park	Add an accessible link into the space near the play car, some accessible role-play elements and shade trees around the perimeter of the play space. Enlarge the half court and link to a path.	\$100		3		I
TAR035	Sandalwood Lakeside Drive Walkway	Tree planting for shade & amenity		\$10	3		M
TAR036	Waight Court Park	Tree planting for shade & amenity		\$10	3		M
TAR037	Giofches Crescent Park	Tree planting for shade & amenity		\$10	3		M
TAR039	McMahon Crescent Park	Tree planting for shade & amenity		\$10	3		M
Total			\$4,380	\$200			



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Wyndham Play Space Strategy
Play Space Implementation Priorities
 Tarneit



Wyndham Vale / Manor Lakes

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Wyndham Vale - Manor Lakes - Sub District 1							
WYN001	Macquarie Drive Park	Provide for older children and an accessible social space with furniture.	\$75		1	G	I
WYN008	Burgundy Drive Park	Upgrade to provide for a range of ages, some accessible play and an accessible social space, more tree planting and amenity.	\$75		1	G	I
WYN020	Investigate opportunities to provide play opportunity in gap area.			\$125		G	MJ
Wyndham Vale - Manor Lakes - Sub District 2							
MLK005	Hindmarsh Drive Reserve	Add a District quality extensive adventure/nature play with a rocky/ sandy terrain, accessible decks and bridges and cubbies, and integrated planting. Add a few challenging senior items of equipment such as an accessible flying fox and ensure these are different from any others locally.	\$350		1	D	I
MLK004	Manor Lakes Boulevard Drainage Reserve	This site has potential to upgrade to District. The design could be modified to create a more amenable fenced space. Alternatively if car parking and support facilities are provided at Spearmint Blvd Park, this may become the District park to serve this sub-district instead.	\$1,000		2	DP / or Spearmint Blvd	MJ
MLK001	Eltham Parade Park	Add planting to the play equipment zone and some open-ended play elements to the planted zones.	\$50		3		M
MLK002	Eureka Drive Drainage Reserve	Consider fencing along the road perimeters.	\$50		3		M

MLK008	Spearmint Boulevard Park	If this park is to be the District park to serve this area, then car parking and support facilities will be required.	See Manor Lakes Blv		2	DP/or Manor Lakes Blv	MJ
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Wyndham Vale - Manor Lakes - Sub District 3A

WYN014	Eldorado Court Reserve	Enhance gateways to park to better designate its location, as it is largely tucked away behind houses. Completely redesigned to better accommodate a range of age groups, access, and accessible social spaces.	\$130		1	D	MJ
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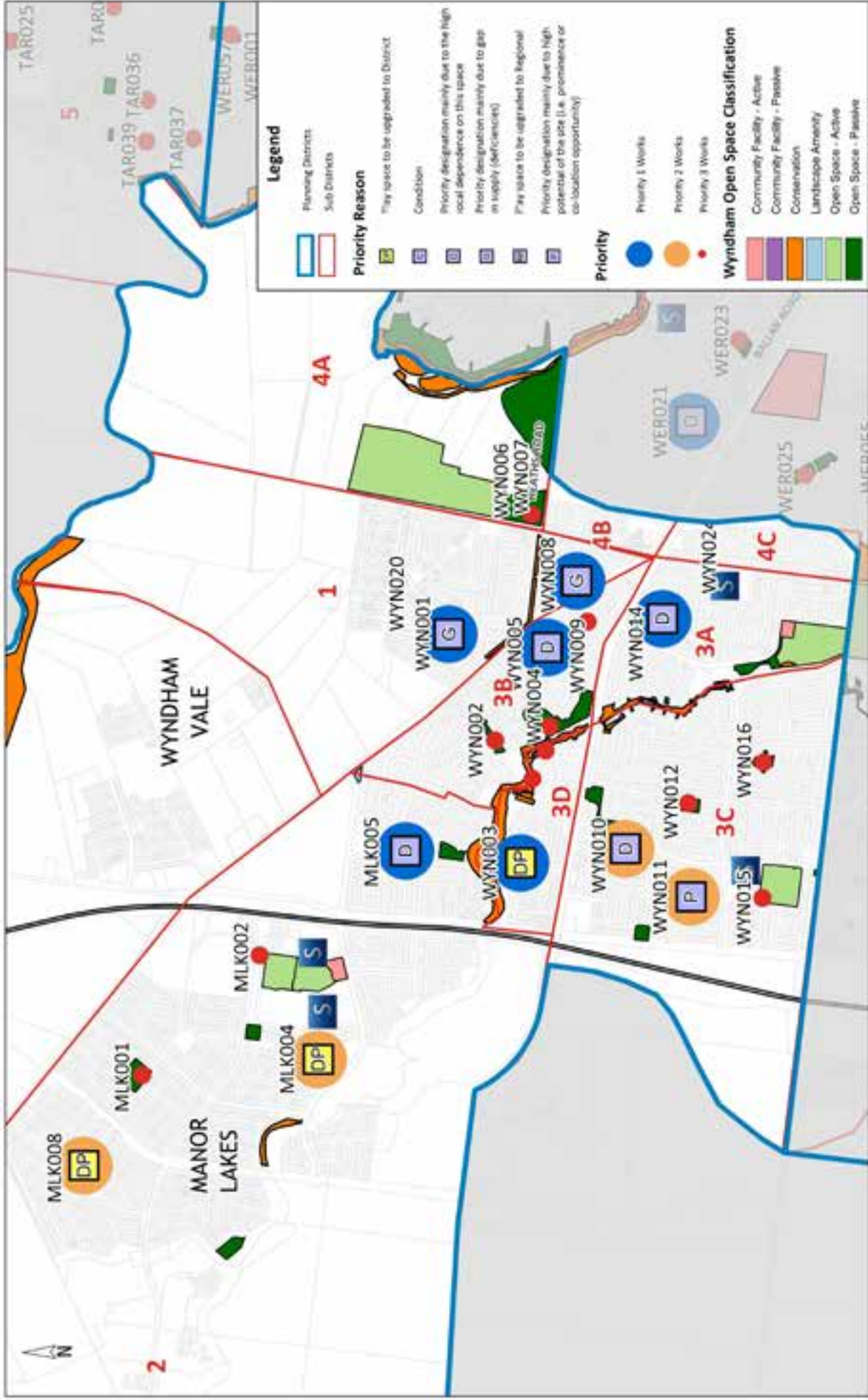
Wyndham Vale - Manor Lakes - Sub District 3B

WYN009	Aloma Avenue Park	Add some more interesting landscape features, such as big rocks, to retain the small level change. Incorporate nature play and social items. Plant the fence lines and more tree planting.	\$30		3		M
WYN005	Wiltshire Place Park	Link a path to a new accessible social space and add a picnic table; plant more shade trees; add a junior double swing and a senior birds nest swing. Add some more open-ended landscape features for play and amenity.	\$75		1	D	I
WYN004	Oaktree Avenue Park	Upgrade the playground, tennis and basketball courts. Install picnic facilities and shade trees.	\$650		3		MJ
WYN002	Evergreen Drive Reserve	Consider investing in more furniture; enhance tree planting; screen fence lines for privacy. Additional planting to encourage nature play.		\$35	3		M

Wyndham Vale - Manor Lakes - Sub District 3C

WYN016	Brougham Avenue Park	Focus on more tree planting and an interesting natural landscape.	\$30		3		M
WYN012	Boucaut Street Park	Review the design, upgrade the play space and add some accessible and older children's features and nature play.	\$120		3		MJ
WYN015	Haines Drive Reserve	Add additional shade planting	\$10		3		M

WYN011	Mundara Drive Park	Reconfigure playground and park layout. Improve shade and landscape	\$250		2		MJ
WYN010	Munro Drive Park	Park upgrade including play space.	\$650		2		MJ
Wyndham Vale - Manor Lakes - Sub District 3D							
WYN003	Karong Drive Park	Minor equipment upgrade. Tree planting.	\$80		1	D & P	I
Wyndham Vale - Manor Lakes - Sub District 4A							
WYN006 WYN007	Presidents Park Play Space	Potential to develop as a regional all abilities play space. Improve accessibility into the playground subject to all-abilities play space decision.	\$50* (excluding cost of developing as regional accessible space.)		3	RP	M
Wyndham Vale - Manor Lakes - Sub District 4C							
WYN024	Investigate floodway adjacent Cambridge Cres for play space opportunity to improve accessibility.		\$150		2	G	MJ
	Total		\$3,745	\$160			



Wyndham Play Space Strategy
Play Space Implementation Priorities
 Wyndham Vale - Manor Lakes



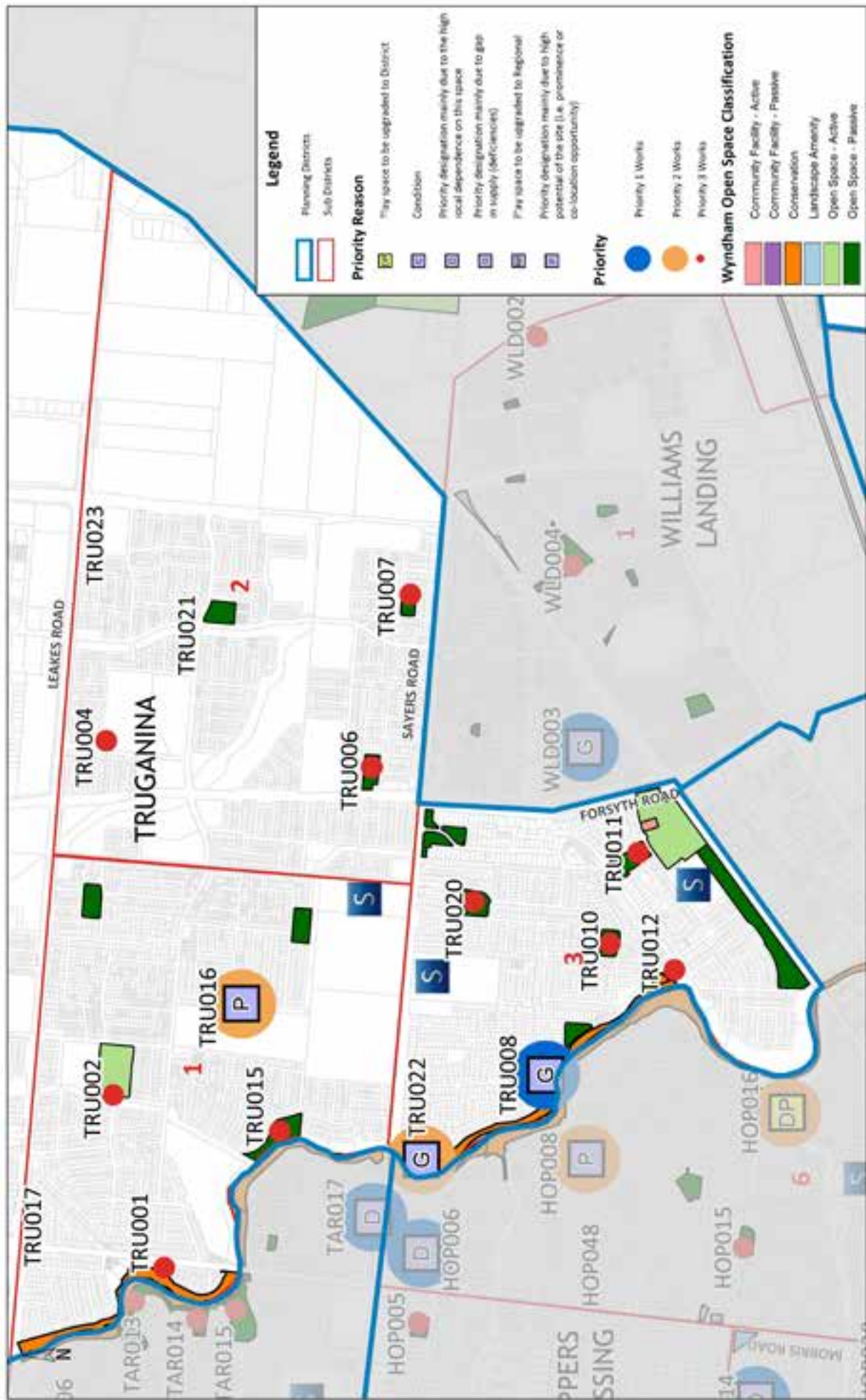
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Truganina

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Truganina - Sub District 1							
TRU002	Clearwood Drive Reserve	Improve accessibility and consider adding a challenging senior swing.	\$75		3		I
TRU001	Skeleton Creek Drainage Reserve	Add at least one double swing frame and consider enhancing the under deck spaces and create a more interesting accessible customised timber cubby space. Add some ground level landscape detail to the space (rocks and planting).	\$130		3		MJ
TRU016	St Martins Drainage Reserve	Tree planting and landscape works.		\$30	2	P	MJ
TRU017	Investigate site for new local space east of Morris Rd and between Leakes Rd and Westmeadows Drive			Not funded		G	
TRU015	Talliver Terrace Park	Additional tree planting to improve shade and amenity	\$20		3		M
Truganina - Sub District 2							
TRU004	Mainview Boulevard Reserve	Add some accessible play features.	\$30		3		M
TRU006	Forsyth Road Park	Improve access to play elements and furniture	\$50		3		M
TRU007	Jupiter Drive Park	Minor improvements such as accessible furniture under the shelter; accessible paths, additional swings and landscape works.	\$75		3		I

TRU021	Investigate an additional play space in the vicinity of Sedgefield Ave /Bolivar Esplanade		Not funded		G	
TRU023	Investigate an additional space for play in the vicinity of Leakes Rd/Monet Drive		Not funded		G	
Truganina - Sub District 3						
TRU011	Cheviot Drive Park	Add an accessible path, carousel, imaginative play & swing.	\$150		3	I
TRU012	Savanna Parade Park	Add some feature that is not found in any of the parks locally. Landscape plantings. Consider installing some giant rocks for clambering, or a big double swing.	\$80		3	I
TRU008	Cuthbert Avenue Park	Plan a new park and play space here that responds to the creek setting and differs from all others locally.	\$120		1	G MJ
TRU020	Alison Street Park	Additional tree and landscape planting to improve shade & amenity.	\$20			M
TRU022	Area near Bridgewater Rd / Skeleton Creek, just south of Sayers Rd.	Investigate possibility of a new local play space		\$200	2	G MJ
TRU010	Esther Street Park	Develop a local play space with emphasis on nature play.		\$75	3	I
Total			\$750	\$305		



Wyndham Play Space Strategy
Play Space Implementation Priorities
 Turganina

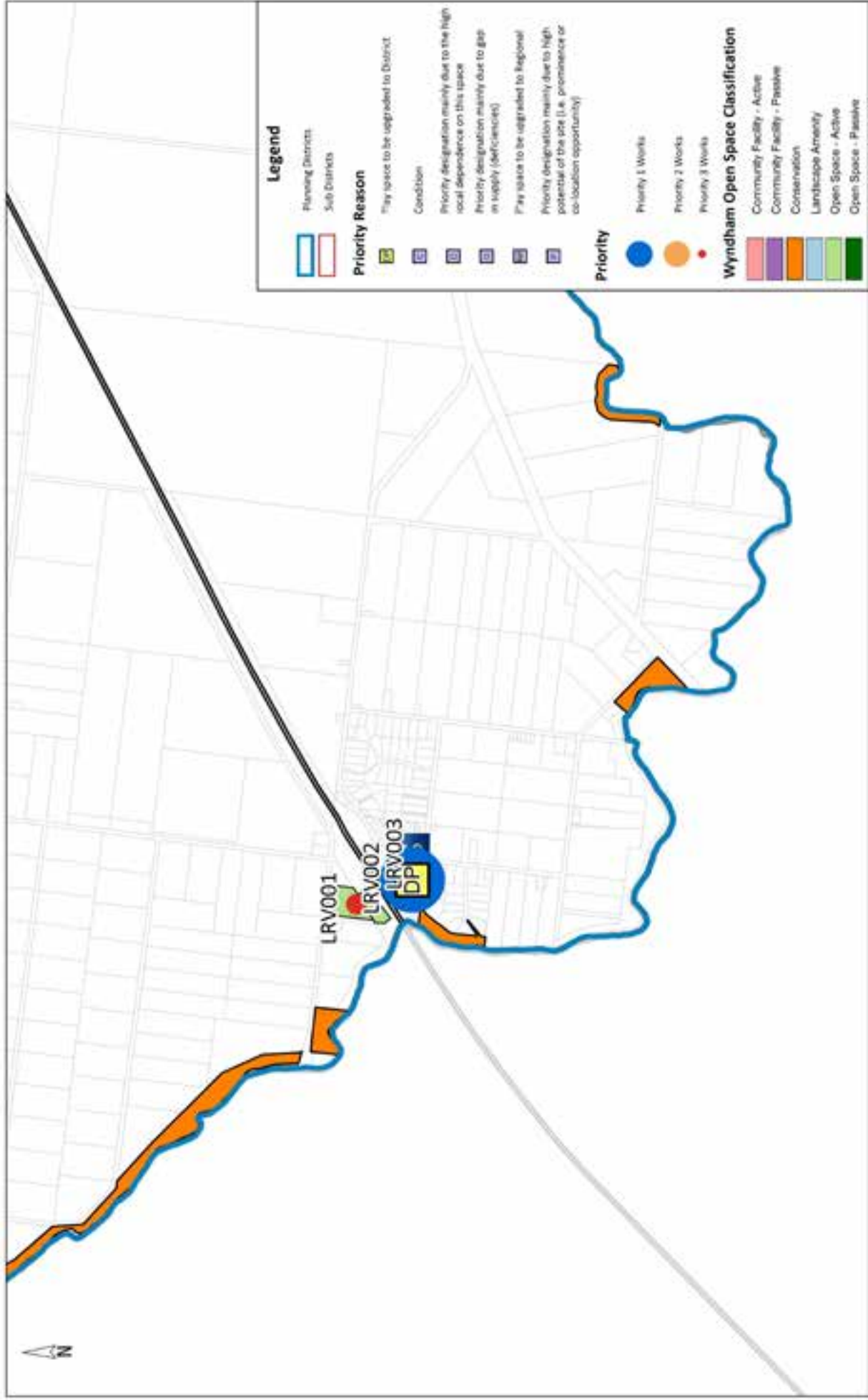


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Little River

Area ID*	Park Name	Recommendation		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Little River Precinct						
LRV002 LVR003	Possy Newland Park	Consider a low or ground level accessible cubby, with some small scale climbing and sliding and a low key role play item such as a car or train. Add a wheelchair accessible carousel and interesting nature play space.	\$75	1	DP	MJ
LVR001	Little River Reserve	Sand & nature play addition if playground fencing can be modified	\$25	3		M
	Total		\$100			



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Wyndham Play Space Strategy
Play Space Implementation Priorities
 Little River - Rural West



Werribee South

Area ID*	Park Name	Recommendation	Probable Cost of Upgrade (,000)		Priority	Reason for Priority	Capacity
Play space or GIS	Open Space Name		Parks with Play Equipment	Parks without Equipment	1,2,3	D, DP, RP, C, G, or P	M, I, MJ
Werribee South							
WST002	Price Reserve	Install fitness circuit.	\$80		3		I
WST001	James D Bellin Reserve	<p>Improve accessibility to the swings.</p> <p>Create a landscape design overlay with the objectives of providing a more interesting, shaded space in and around the equipment and extending the play value here.</p> <p>Relocate the boat and create a new landscape edge to the play space.</p>	\$500		1	DP	MJ
Total			\$580	\$0			



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Wyndham Play Space Strategy
Play Space Implementation Priorities
 Werribee South - Cocoroc



COCOROC

WERRIBEE SOUTH

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